# Common Core Math—A Long Way Down: Designing Parachutes

Engineering is Elementary units are designed primarily to teach engineering skills and habits of mind. In doing so, all units also reinforce and link to other content areas. The math practices and standards addressed by this unit are listed below.

Math Practices Embedded Throughout the Unit:

1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.

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<thead>
<tr>
<th>Grade</th>
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<th>Common Core Math Cluster or Practice</th>
<th>Common Core Math Standard</th>
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</table>
| 1     | 4        | Operations and Algebraic Thinking 1.0A:  
- Represent and solve problem involving addition and subtraction.  
- Add and subtract within 20. | 1.0A1: Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing with unknowns in all positions.  
1.0A2: Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.  
1.0A6: Add and subtract within 20, demonstrating fluency for addition and subtraction within 10.  
1.0A8: Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. |
| 1     | 3, 4     | Measurement and Data 1.MC:  
- Measure lengths indirectly and by iterating length of units  
- Tell and write time | 1.MD.1: Order three objects by length, compare the lengths of two objects indirectly by using a third object.  
1.MD.3: Tell and write time in hours and half-hours using analog and digital clocks |
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<td>• Represent and interpret data</td>
<td>1.MD4: Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.</td>
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| 2     | 4        | Operations and Algebraic Thinking 2.0A:  
• Represent and solve problems involving addition and subtraction  
• Add and subtract within 20 | 2.0A1: Use addition and subtraction within 100 to solve one- and two- step world problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions.  
2.0A2: Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers. |